Wet Head

Class should be divided into 2 teams

Both teams start behind the starting line.

The first person in each line will step out and sit on the crate with a container on their head.

The next person in line will soak a sponge, run down and squeeze the water into the container.

Then they will swap places, the person on the crate will take the sponge back to the bucket and go to the end of the line and wait their turn.

Once everyone has had a turn the entire team sits down.

THIS IS NOT A COMPETITION TO SEE WHO FINISHES FIRST, IT IS TO SEE WHO CAN GET THE M OST WATER IN THE CONTAINER!

The team with the most water in the container wins.

 Start Line crates

Bow to the King/Queen

**For this game they will be in 4 groups**. You can divide the 2 teams they are already in into 4.

The first person in each group will stand with a cup. On the signal “on your marks, get set, GO!” they will run down and fill their cup and bring it back on their head.

The second person in line will sit on the throne with a bucket in their lap. When the first person returns they will “Bow” to the king/queen and pour the water from the cup on their head into the bucket. Then they will had the cup to the person in the chair and go to the end of the line. The person in the chair will run down and fill the cup while the next person sits on the throne. Continue until everyone has had a turn.

The group with the most water in their bucket will be the winner.

They need to pass the bucket carefully so they do not spill any water.

They may have a hard time with this rotation!!!!!

Play again if there is time.

Throne

 Bucket of water

Start Line

Rock, Paper, Scissors

Class should be divided into 2 teams.

Each team will go back to their Team Line and decide what they will throw – give them until the count of 5 to decide a first and second choice and meet at the center line.

On the signal “rock, paper, scissors, GO!” both teams throw their first choice (the entire team will throw the same thing)

The losing team runs back to their team line while the winning ream chases them and tries to tag as many players as possible. **They can only tag on the shoulder with a 2 finger tag.** Any players who are tagged join the other team.

Repeat the process until they run out of time or there are no players left on a team.

If there is a tie then they will throw their second choice.

They play again if there is time.

 Team line Center line

 Team line