**Pirates of the PUGG**

**K-5**

Pirates of the PUGG –

* This game practices soccer dribble and defense.
* The object of the game is to convert all players to Pirates by stealing their ball and scoring.

1. Divide the kids into 2 groups. One group will be the sailors and will ALL have a soccer ball, the other group will be the Pirates and will NOT have a ball.
2. On the signal all of the sailors will dribble within the playing area trying to protect their ball from the Pirates. The Pirates will be trying to steal the sailors ball and then once they steal it they will try to score on the PUGG goal in the center of the playing area.
3. If a Pirate steals a Sailors ball and scores on the goal then that sailor becomes a Pirate and tries to steal a ball from another sailor.
4. The game is over when there is only one Sailor left, this player is the winner.
5. For K-2 – only one Pirate can try to steal a Sailors ball at a time this way they are not all ganging up on one player.
6. If the pirates have a hard time getting started, the coach can help the pirates at first.

**X = cones Equipment - 15-20 cones, soccer balls for half of the group and 2 PUGG or similar small soccer goals.**

**( = PUGG goal**

**X X X X X**

**X X**

**)(**

**X X**

**X X X X X**

**Field is approximately 15X15 yards (or size that suits the size of your group)**